

Digital Object Infrastructure for Managing Scientific Data

GEDE Webinar

22 Feb 2019

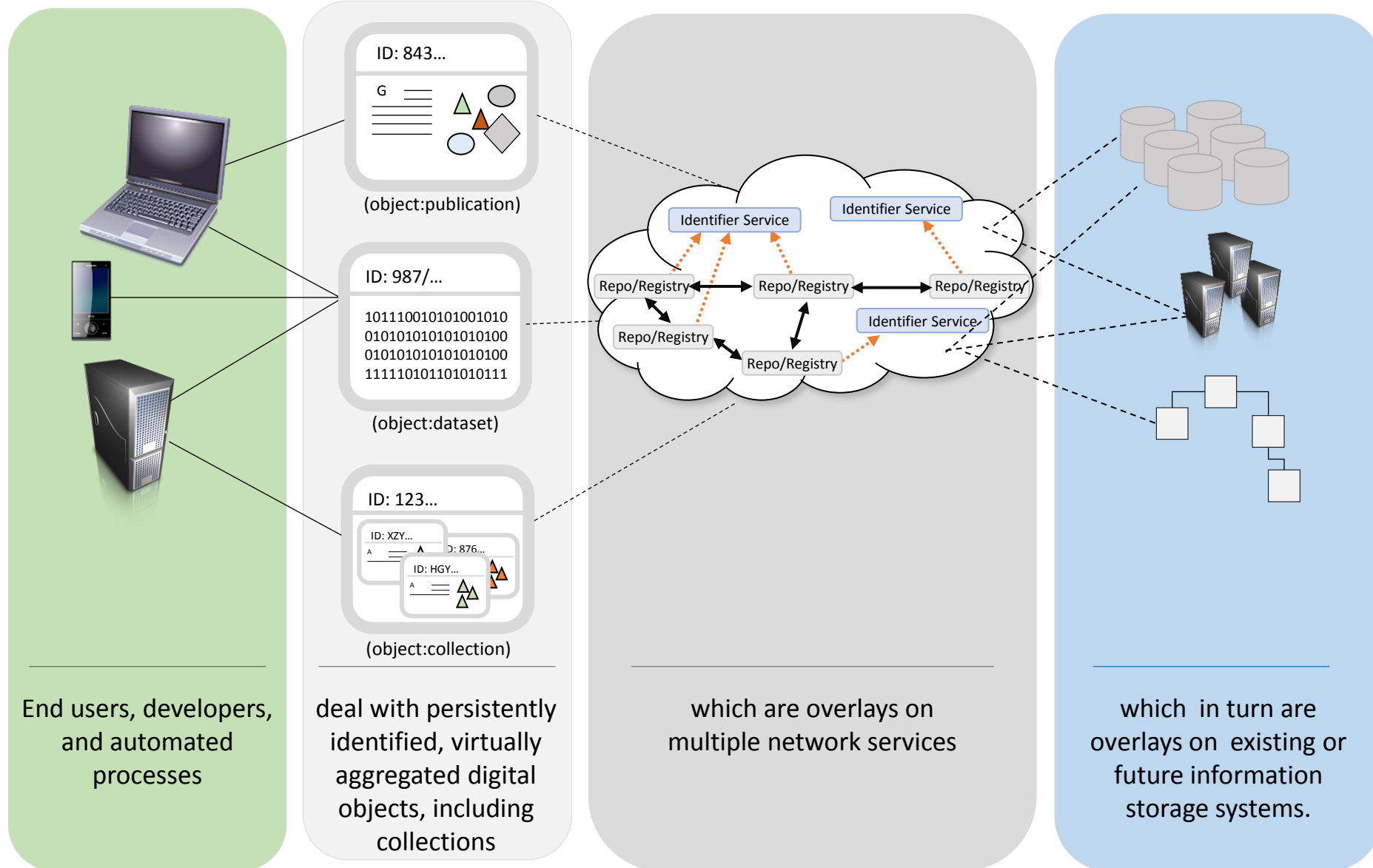
Larry Lannom

Corporation for National Research Initiatives

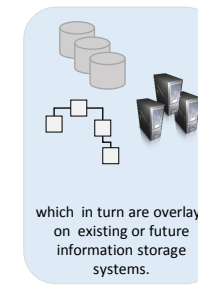
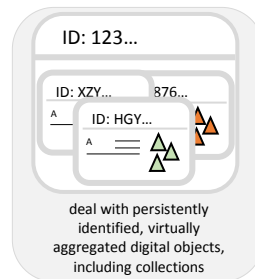
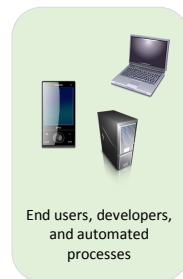
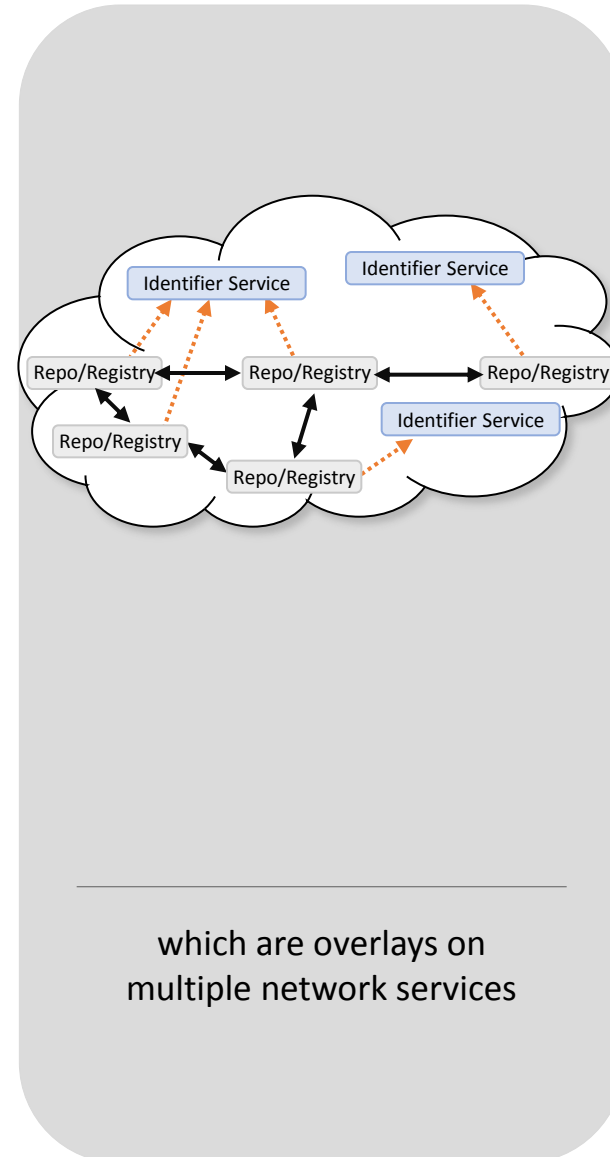
What Is the Problem?

- Wave of Data Coming Quickly in Many Forms (volume/velocity/variety)
 - Scientific output doubling every nine years, as measured by publications
 - And now the data is becoming available (4th paradigm)
 - Astronomy as example (credit: Richard McMahon, Cambridge Inst. of Astronomy)
 - Petascale data volumes today, exascale in a decade
 - Heterogeneous data; 1000's of different instrumental configurations
 - Poorly documented data models
 - Incorrectly or out of date documented data models
- Availability of data should result in higher levels of re-use, reproducibility, accuracy, but
 - Reproducibility crisis
 - Funding issues, social issues
 - More time spent on data than on science
- Need to turn the challenge into an opportunity, change the problem of too much hard to use/find/understand data to the advantage of lots of accessible and understandable data

Global Digital Object Cloud (GDOC)

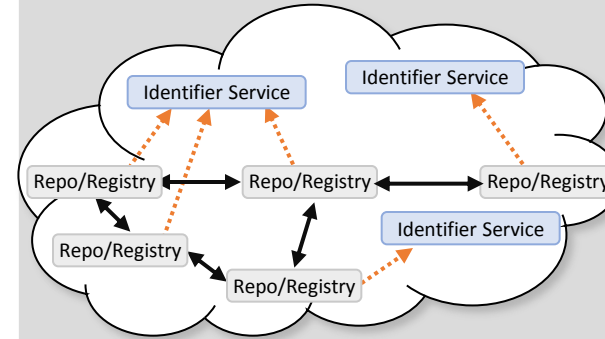


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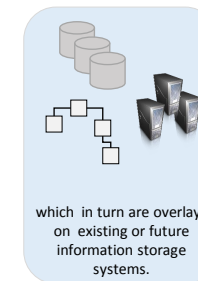
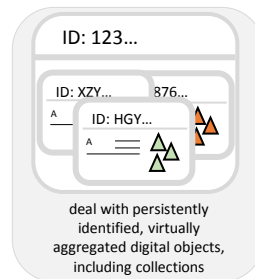
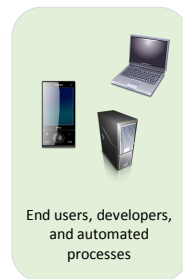


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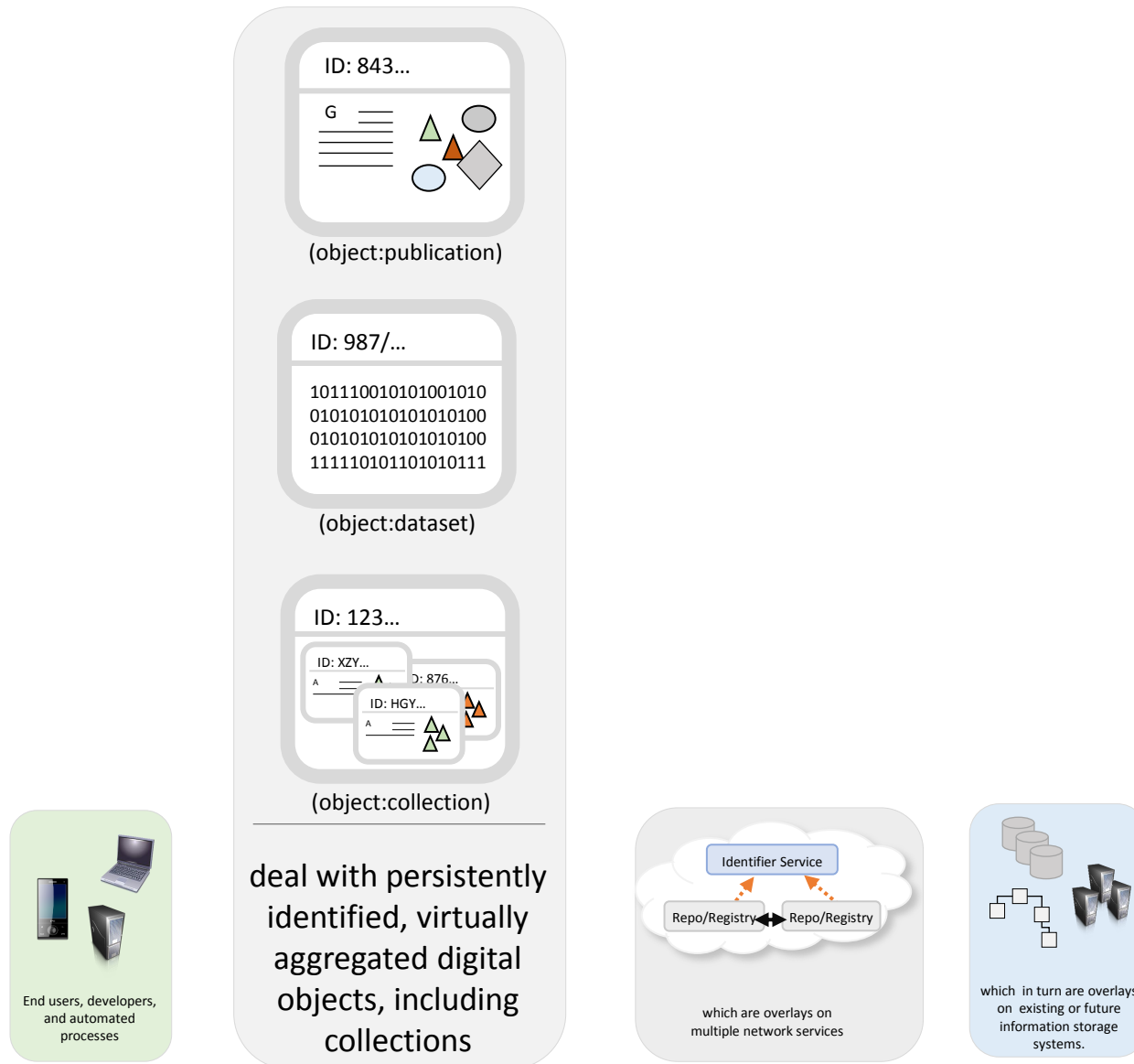
These services can be orchestrated to provide an object view of underlying storage, e.g., file systems, or basic data management systems, e.g., databases.



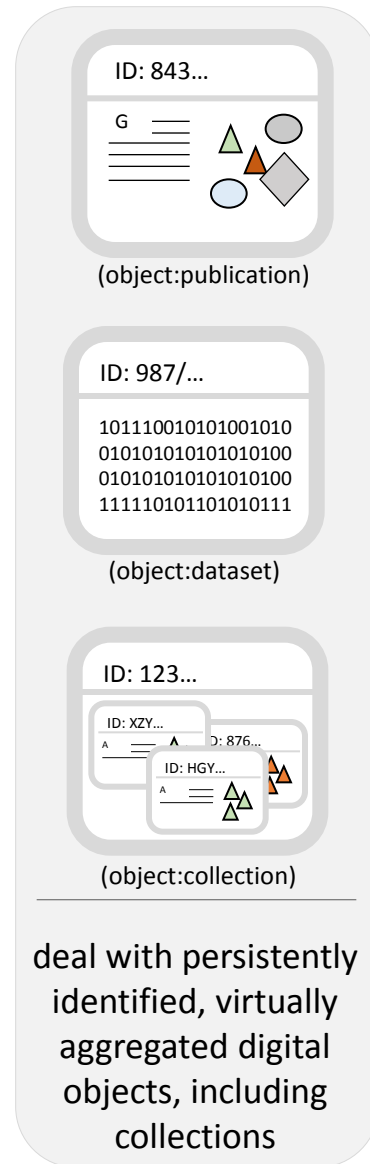
which are overlays on multiple network services



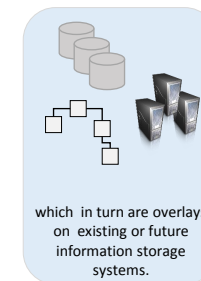
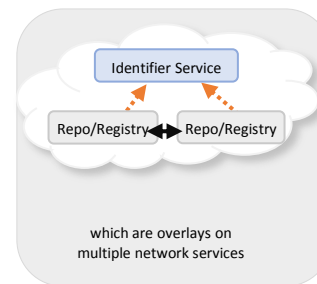
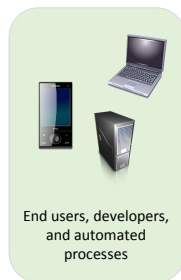
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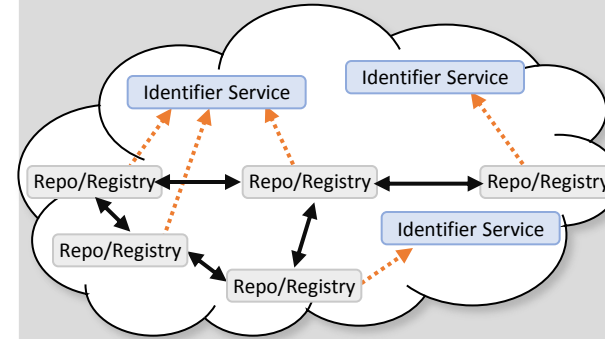


The resulting set of identified and well-structured objects provide a common, and constant, view and 'remote control' management of data distributed in various locations and systems, which can change without changing the virtualized object.

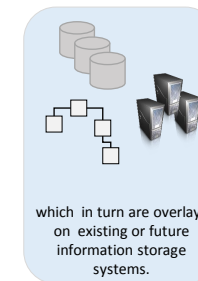
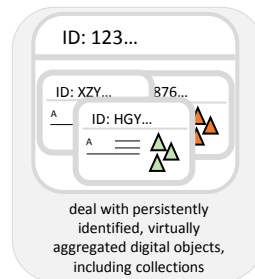
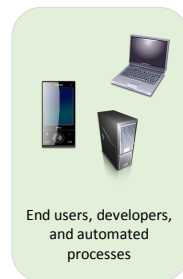


Global Digital Object Cloud (GDOC)

All of these services exist today in one form or another, but some are not yet widely used and few are tightly coordinated and orchestrated in the way that is needed.



which are overlays on multiple network services



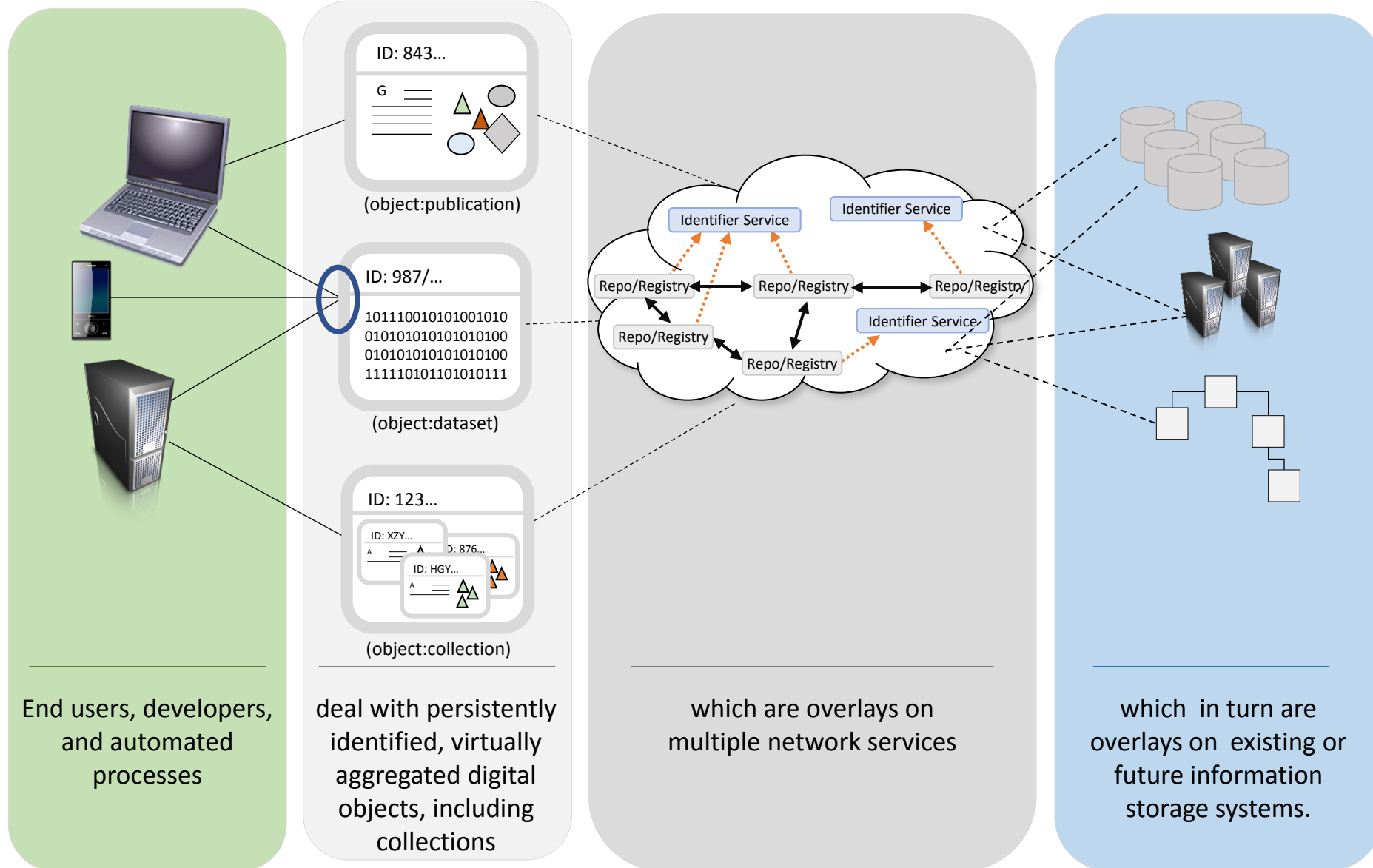
What Exactly are we Proposing to Do?

- Collectively build a distributed environment based on the digital object model
 - Everything in the environment is a digital object
 - For basic information management tasks every object can be treated the same, regardless of information content
 - Every object has a globally unique and actionable identifier
 - Every object is typed
 - Every object has tightly associated metadata
 - Every object has a queryable set of operations that can be performed on it
- Start with the minimal set of components and services that enable the DO model
 - Identifiers + Resolution System
 - Types + Type Registries
 - DO Repositories, including repositories of metadata, aka, registries
 - Mapping/brokering software & services to map existing data storage and management systems to DOs
 - Digital Object Interface Protocol, implemented by DO Repositories
- Open the environment to as many use cases as possible to hone the core infrastructural pieces

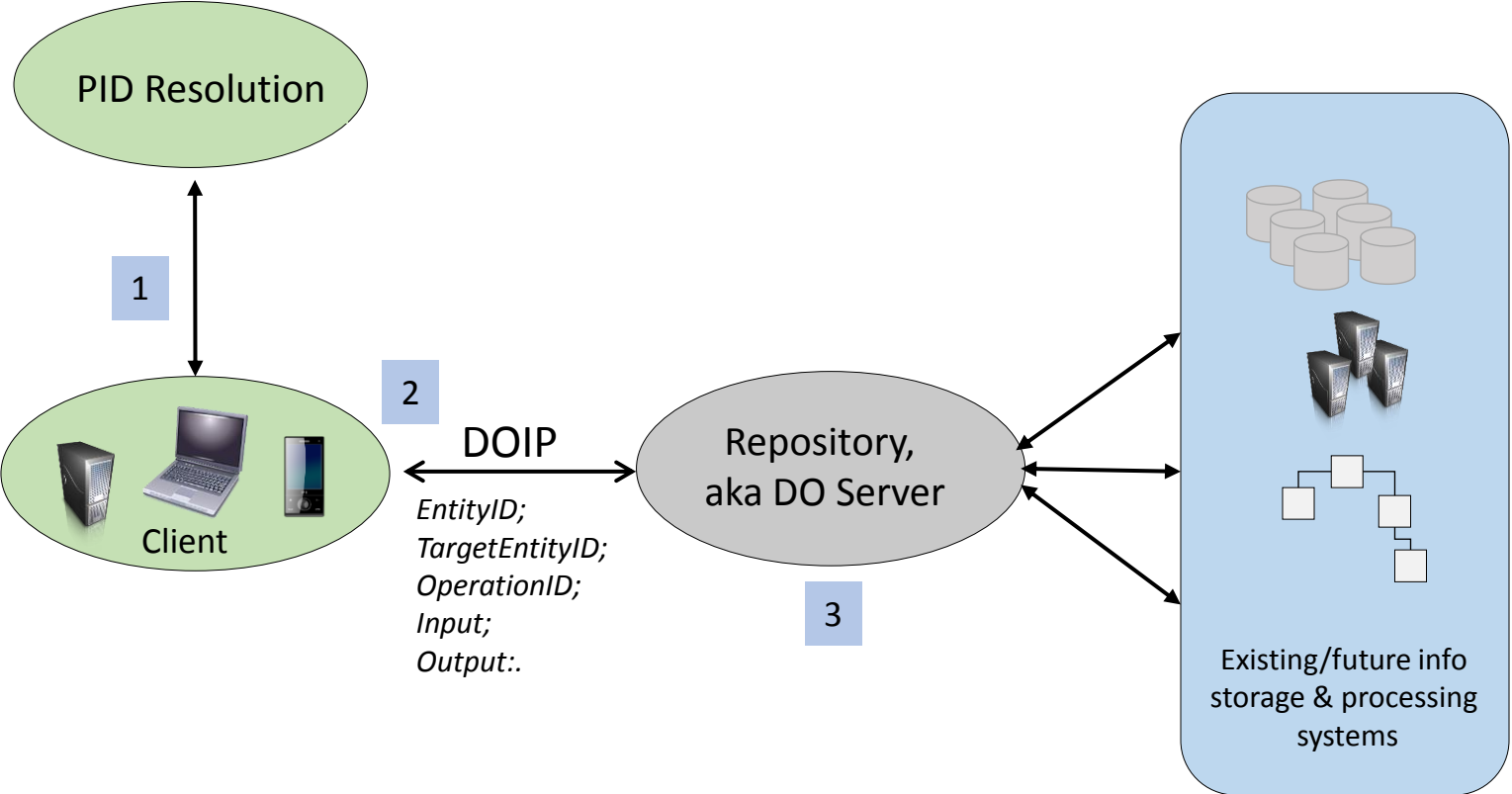
Why is this a Good Idea?

- The Digital Object Model Simplifies the Solution Space
 - Treat every information object the same until you have to differentiate among them to accomplish your purpose
 - Push the current cacophony of information management and storage systems down a level of abstraction
 - Objects are self-describing in that they carry their type information independent of their current system location
- The environment will be based on open standards and proven technology
- This approach has already gathered significant support, including groups within RDA and the Go FAIR initiative

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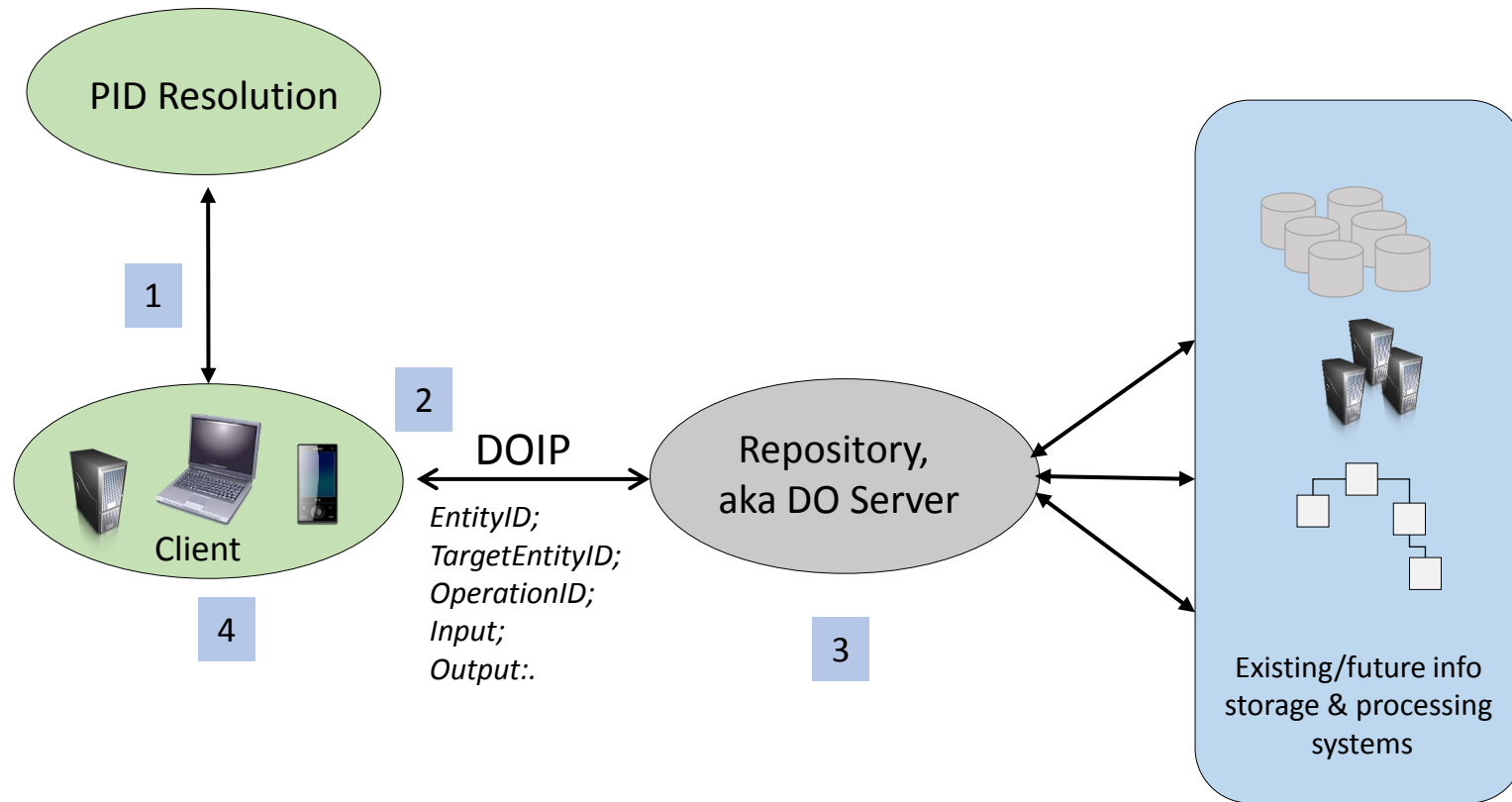


Generic DO Access Flow



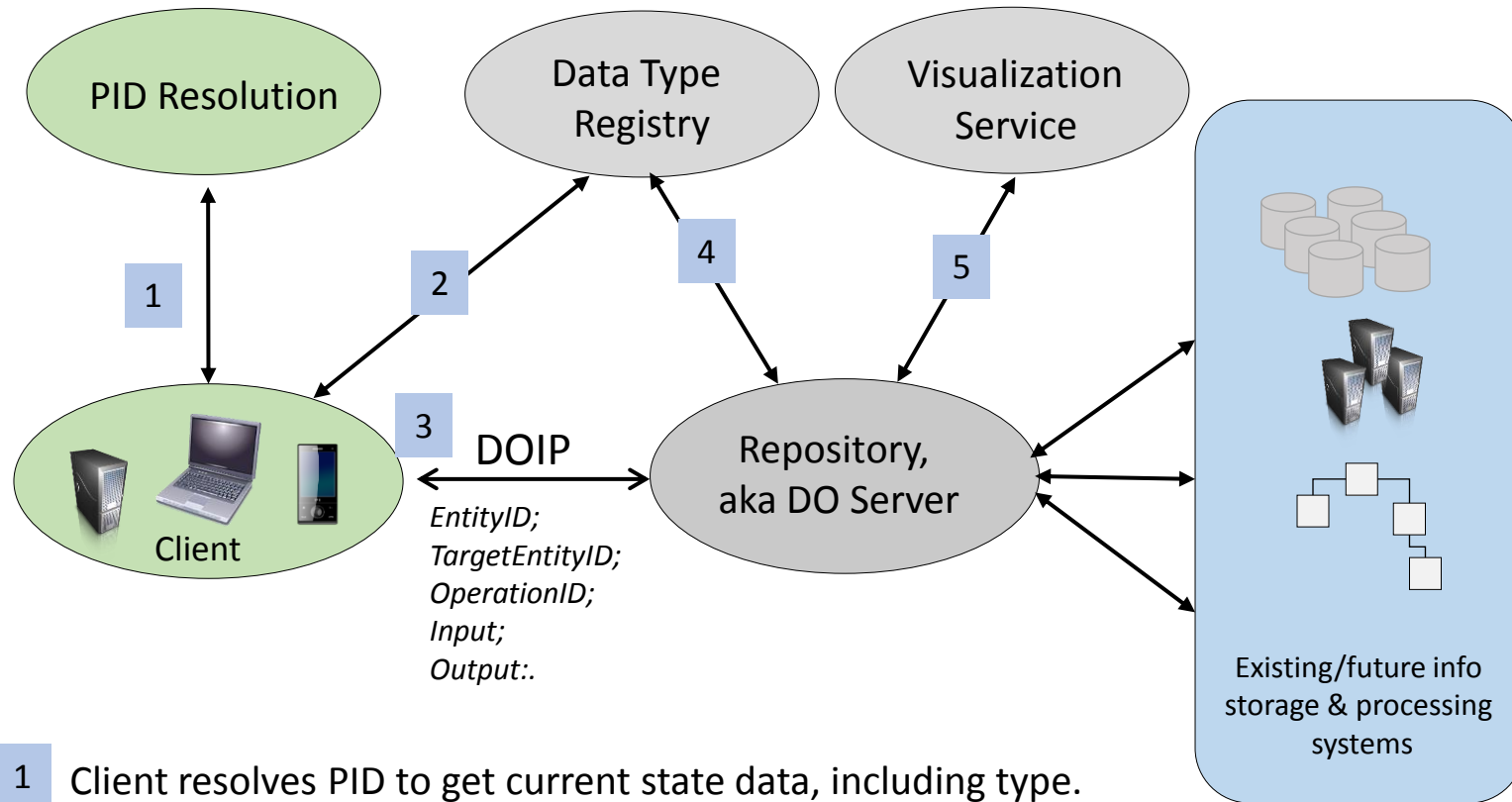
- 1 Client resolves PID to get current state data, minimally incl. network location.
- 2 Client sends DOIP request to relevant repository.
- 3 Repository finds or computes data to respond to client request.

Verifying a DO Using Checksum



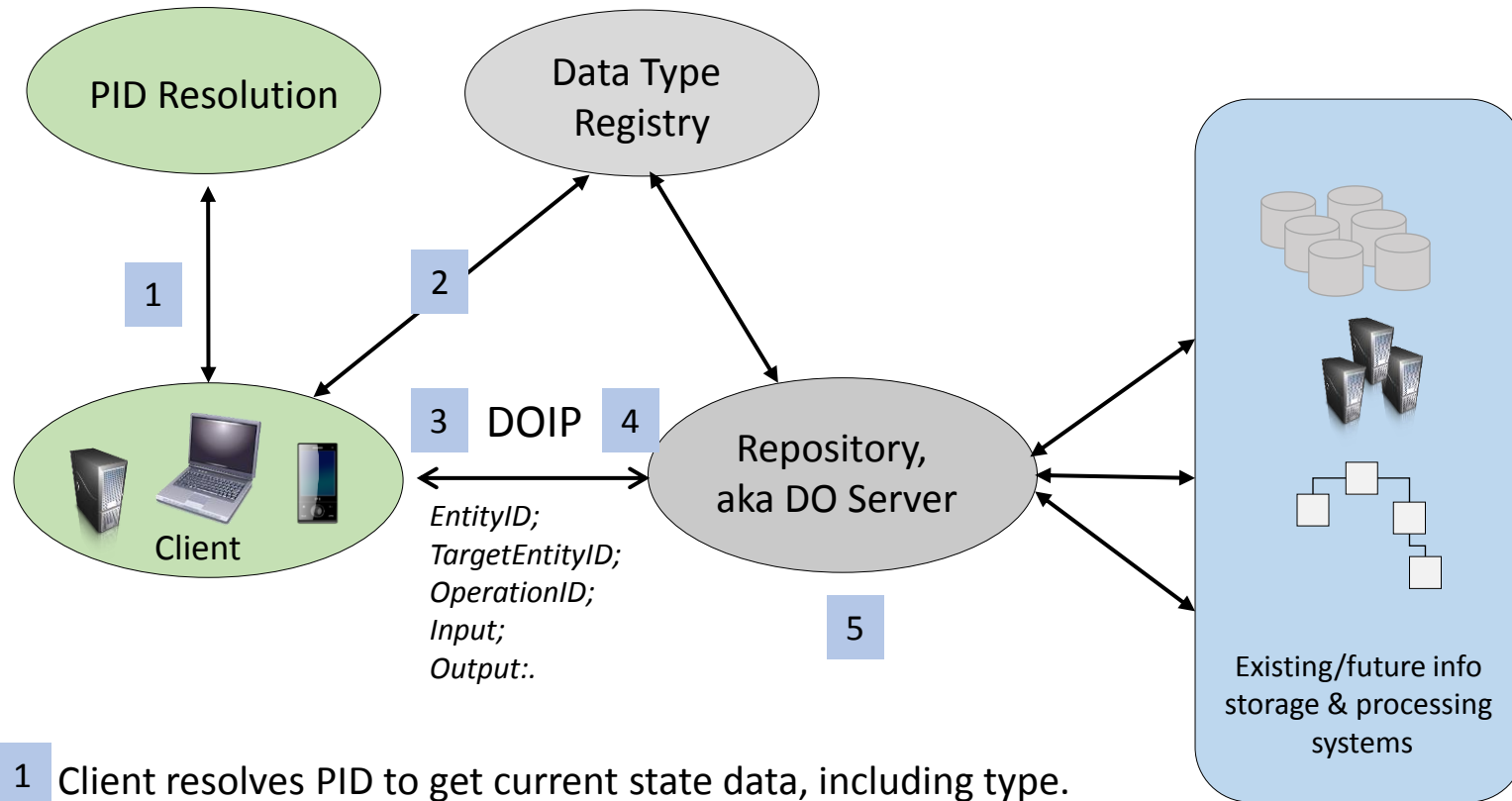
- 1 Client resolves PID to get current state data, including checksum.
- 2 Client sends DOIP request to relevant repository, requesting the object itself as the return.
- 3 Repository finds or computes data to respond to client request.
- 4 Client computes the checksum of the returned object and compares it to the value in the PID.

Visualization Request



- 1 Client resolves PID to get current state data, including type.
- 2 Client resolves type & evaluates potential ops, finds visualization.
- 3 Client sends DOIP request for visualization to relevant repository.
- 4 Repository resolves type to find network visualization services.
- 5 Repository requests visualization (sends data or gets routine) and responds to client with image or location (many configurations possible).

Computation of Survey Crosstabs



- 1 Client resolves PID to get current state data, including type.
- 2 Client resolves type, finds survey type, including a crosstabs operation.
- 3 Client sends DOIP request for survey template (assuming a human client)
- 4 Client decides on crosstabs for a given set of questions and, using type info on the request language, sends request to repository.
- 5 Repository computes crosstabs according to the request and returns values to client.